

josephine g. dorado

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■ <http://funksoup.com> ■ <http://networkedcollab.org> ■ <http://kidzconnect.org> ■ <http://fractor.org>

RESIDENCIES / GRANTS

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| MacArthur Foundation Award | 2008-2009 | Awardee in the Digital Media & Learning Competition, Knowledge-Networking Initiative. Awarded a MacArthur Foundation grant to launch Fractor, a web application and social network that matches news stories with opportunities for social activism. Future home of Fractor: http://fractor.org |
| Motion Capture Lab at PIMA | 2006-2008 | Artist-in-Residence at the Motion Capture Lab of the Performance and Interactive Media Arts program at Brooklyn College, Brooklyn, NY Content creation and direction of multi-site performance involving data mapping and motion capture in a networked environment. Management of international collaborations in media, distributed content, and streaming technologies incorporating live performance in a virtual environment. |
| Waag Society for Old and New Media | 2003-2004 | Artist-in-Residence, Amsterdam, Netherlands Content creation & direction of multi-site, networked performance and research involving international collaborations in interactive multimedia, interdisciplinary arts, distributed content, and streaming technologies. |
| Fulbright Scholar | 2003-2004 | Focus: Performance Art/Interactive Technologies, Amsterdam, Netherlands |

SELECTED PANELS / SPEAKING ENGAGEMENTS

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| State of Play | 2009 | Presenter at State of Play 09 conference on virtual worlds and gaming New York, NY. Interactive demo on synergistic collaboration thru mixed reality game-based dance. |
| PICNIC Festival | 2008 | Keynote Speaker at PICNIC Young 08 Festival Amsterdam, NL. Topic: "Immersive virtual learning worlds: Collaborative Performance as Culture Mashup" |
| London Knowledge Lab | 2007 | Speaker at London Knowledge Lab (University of London, Birkbeck & Institute of Education) London, UK. Topic: "Creative Collaboration and Cultural Exchange in Second Life" |
| Sonic Arts Research Center | 2007 | Presenter at the TWO THOUSAND + SEVEN Symposium at the Sonic Arts Research Center Belfast, UK. Topic: "Oneness: Improvising in a Networked Environment" |
| United Nations Forum | 2006 | Committee member for the United Nations Forum on "Our Common Humanity in the Information Age" This forum focused on the values that unite our common humanity and how these values may be expressed globally through the Millennium Development Goals, empowered by information and communication technologies. Directed virtual forum, webcasts, and online presence. |
| SIGGRAPH | 2006 | Speaker in SIGGRAPH 2006 QuickTakes Educators program Presentation of <i>Kids Connect</i> program, Boston, MA |

SELECTED PROFESSIONAL EXPERIENCE

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| Fractor Co-Founder | 2007-present | <i>Co-Founded Fractor.org, a web application that matches news stories with opportunities for social activism. Start-up strategy, concept development & implementation, marketing & outreach, online community building.</i> |
| Adj. Professor | 2007-present | <i>The New School, New York, NY. Curriculum design and instruction for courses in participatory culture, online presence-building, media art/theory & virtual learning environments in the Graduate Media Studies program.</i> |
| Kidz Connect Founder/Director | 2006-present | <i>Founded nonprofit ZoomLab & initiated Kidz Connect project: connecting youth internationally via media art, performance & creative collaboration within the virtual world Second Life. International project direction, knowledge mgmt, curriculum development, training, online audience outreach and implementation of full-life project cycle. Content creation & mgmt involving cross-cultural collaborations in media, distributed content, and streaming technologies; incorporating audio/video production and live performance in a virtual learning environment. Teaching of cinematography, audio/video recording, composition, editing, streaming; acting, storytelling, improvisation, sound, movement; networked art and collaboration; programming, virtual world navigation, 3D art, online identity and community expression.</i> |
| Graphics Trainer & Consultant | 2005-2009 1999-2003 | <i>Williams Lea, New York, NY, and UBS Warburg, New York, NY. Clients included Banc of America Securities, HSBC, Goldman Sachs. Managed onsite/offsite/virtual training. Assessed and developed curricula and instructional design in graphics applications for various sites. Responsible for co-authoring and implementing design and branding initiatives.</i> |
| Webcast Producer | 2005-2007 | <i>Clients included United Nations; The New School, New York, NY. Produced live webcasts, shooting and post-production archiving for various events within the United Nations (UNDP, UNITAR, etc.) and the New School.</i> |

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SELECTED PROFESSIONAL EXPERIENCE (continued)

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| Software Trainer | 1995-1998 | <i>Clients included AIG, IBM, Arthur Andersen, HIP. Throughout Florida, California, and New York. Training, client needs analysis, curriculum design, implementation, and technical documentation of various commercial and proprietary software applications.</i> |
| Peer Education Theater Program Director | 1991-1995 | <i>Program Director of the Source Teen Theater, a peer education theater affiliate of Planned Parenthood of America, Tampa, FL. Specialized in reaching at-risk and under-represented populations through theater. Created and implemented objectives and analysis/evaluation plans. Responsible for the allocation of educational resources, public relations, productions, technical and creative direction.</i> |
| Case Manager | 1994-1995 | <i>Gulf Coast Community Care: Social work case manager for HIV+ patients. Tampa, FL. Responsible for evaluating client needs and developing care plans.</i> |
| Stageworks Theater | 1991-1994 | <i>Actor/Educational Specialist/Program Coordinator for Stageworks' peer education program, Tampa, FL. Stageworks Production Co. Acted & provided support for 4-year tour of educational play.</i> |

SELECTED PERFORMANCES

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| Second Look | 2008 | Multi-site, interdisciplinary, mixed reality performance. Choreographer/Animator. Collaboration with ADaPT (Association for Dance & Performance Telematics). At Arizona State University Dance Theatre and in Second Life |
| Int'l. Society for Improvised Music | 2007 | Multi-site, interdisciplinary, mixed reality performance. Collaborator. Collaboration with Pauline Oliveros, Ione & ADaPT (Association for Dance & Performance Telematics). At International Society for Improvised Music Conference, Northwestern University and in Second Life |
| RPM's Remixed | 2006 | Multi-site, interdisciplinary, networked performance. Concept creator and director. Los Angeles, CA; Houston, TX; New York, NY; Tampa, FL; ISEA2006 - International Symposium on Electronic Art. San Jose, CA |
| Viroid Flophouse | 2004 | Collaboration with ADaPT (Association for Dance and Performance Telematics). Multi-site, interdisciplinary, networked performance/hybrid online gaming environment. Waag Theatrum, Amsterdam, Netherlands; Arizona State University, Tempe, Arizona, USA; Nottingham Trent University, Nottingham, UK |
| son(net) subterfuge | 2004 | Multi-site, interdisciplinary, networked performance. Director. Waag Theatrum, Amsterdam, Netherlands; Helsinki, Finland; New York University, New York, NY |
| e-Culture Fair | 2003 | Multi-site, interdisciplinary networked performance. Performer/live video. v2, Rotterdam, Netherlands; Melkweg, Amsterdam, Netherlands; Paradiso, Amsterdam, Netherlands |
| Featured Poet | 2002 | Poetry and one-act play created by Josephine Dorado for Cornelia Street <i>Solo</i> series, Performers: Josephine Dorado, Tiffany Lawrence, Amanda Watson-Boles. New York, NY |
| Dracula | 2001 | Play/musical. Choreographer. Writer: Mac Wellman, Director: David Lee. 78 th Street Theater Lab, New York, NY |

EDUCATION

New School University, New York, NY: **Master of Arts in New Media Studies, 2006**
University of South Florida, Tampa, FL: **Bachelor of Arts in Psychology, 1990**

SELECTED TRAINING

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| Acting | Text Analysis (Denis Calandra), Voice Prep (Marianne Bentley/Jim Hancock) |
| Audio | Projects in Digital Audio (Chris Mann), Soundstaging (Barry Salmon), Audio Production (Mark van Bork) |
| Choreography | Gary Lund; Lynne Wimmer; Dan Froot/David Dorfman; Berg, Jones & Sarvis |
| Dance | Jim May (Limon/Humphrey), Gary Lund, Sabatino Verlezza (O'Donnell/Graham), Lynne Wimmer (Limon), Homer Garza (Traditional Russian ballet), Gretchen Warren (Russian ballet) |
| Improvisation | Deep Listening® (Pauline Oliveros), Improvisation & Awareness (Pauline de Groot), Body Mind Centering® & Contact Improvisation (K.J. Holmes), Movement Improv (Gary Lund), Voice-Body Improv (Rosemary Orlando) |
| Interactive Technology | Physical Computing (Cynthia Lawson, Dan Mikesell), Independent Study in Interactive Technology for Dance/Theater Workshops: David Rokeby's softVNS Workshop, software for interactive performance workshop, Brussels, Belgium Palindrome Dance Technology Workshop, interactive technology and dance workshop, Nürnberg, Germany SWIPT (Summer Workshop Intensive in Performance Telematics), Arizona State University, Tempe, AZ Troika Ranch Live-I, interactive technology and dance – Troika Ranch, Brooklyn, NY |
| Video | Digital Video Editing (Robert Abate), Video Production (Samuel Topiary) |